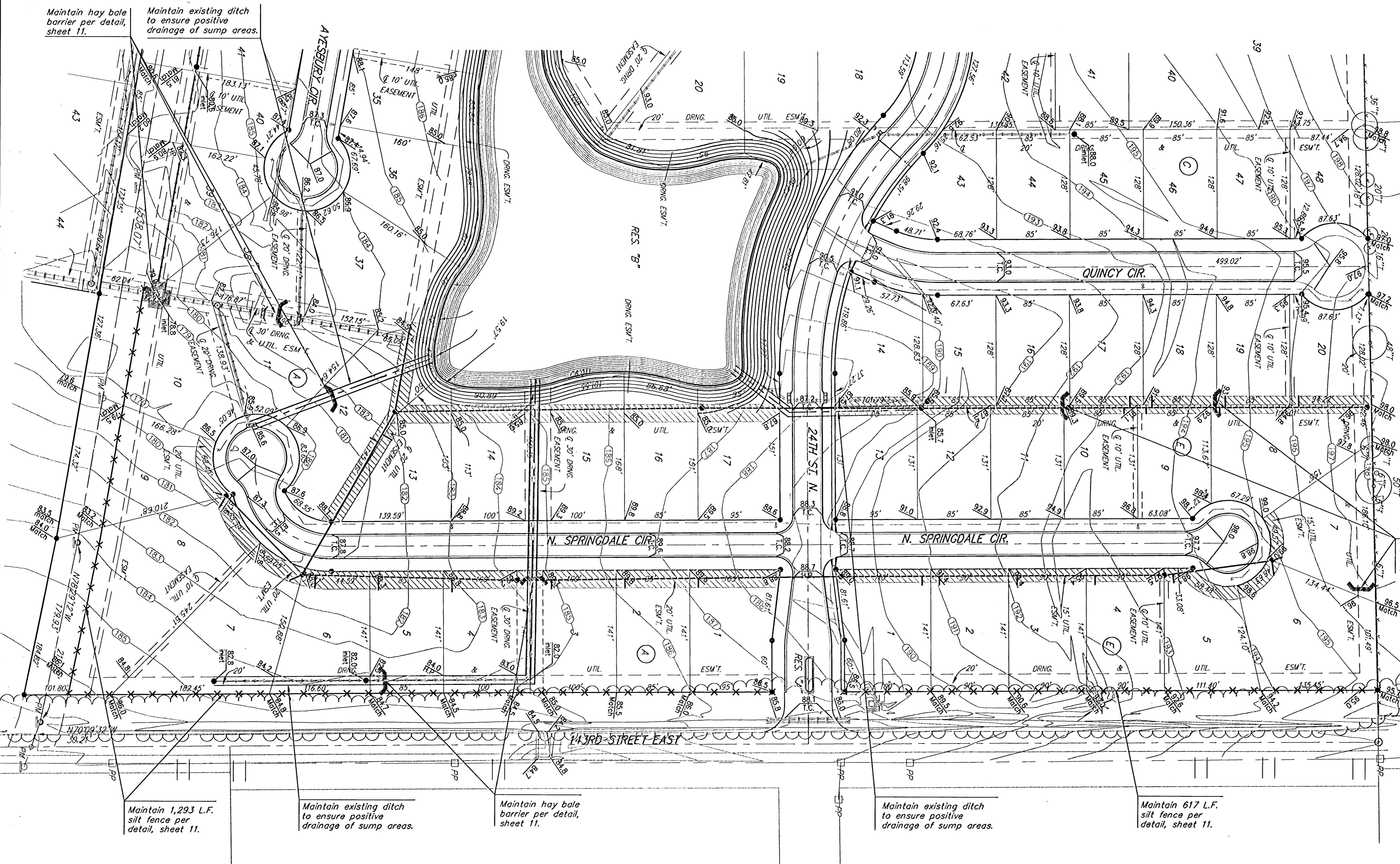


Scale: 1" = 60'

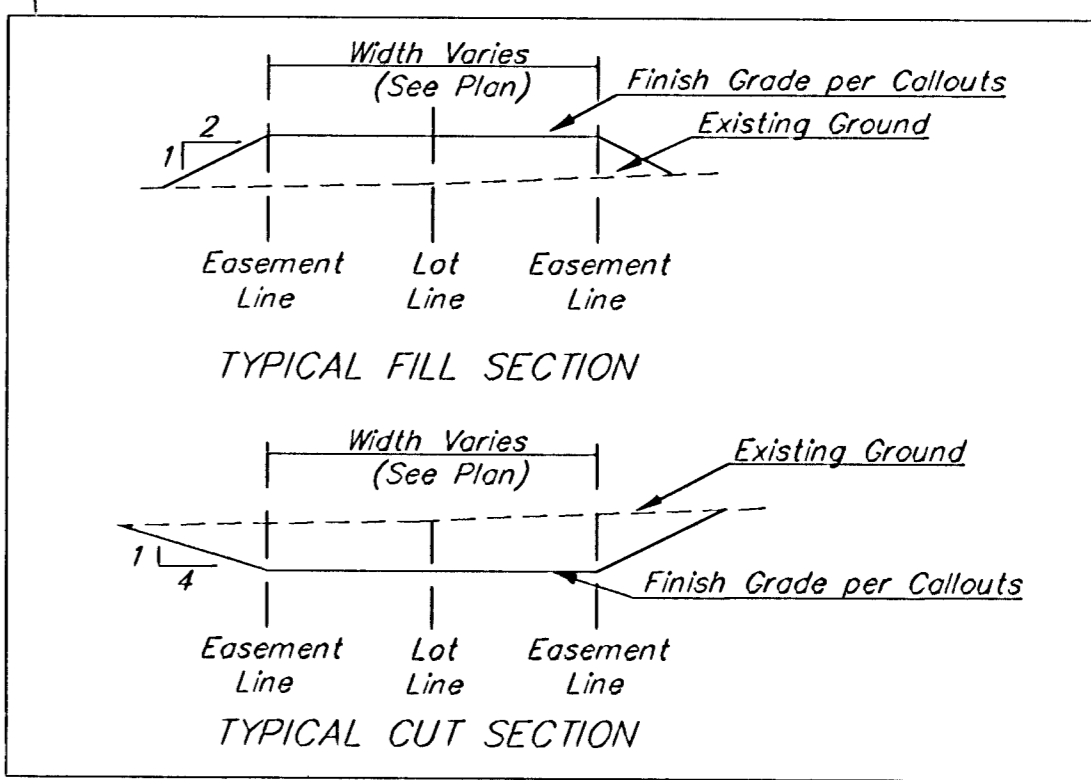


Area to be graded $\frac{1}{8}$ " Proposed Grades

Approximate Easement Grading Quantities:
 (For Information Only)
 Excavation: 183 C.Y.
 Fill: 1,500 C.Y.

The contractor shall fill and grade the easements as shown to the elevations given on the easement grading plan. All costs for grading shall be incidental to the Easement Grading Bid item.

The contractor shall 'straight' grade the easements between the elevations given. Where a callout designates 'Match', the contractor will grade to the existing ground elevation. The existing ditch cross sections are shown below.



All easements have been graded prior to construction with phase 1 mass grading plan. However, all easements shown as hatched on this sheet shall be fine graded with this project after sanitary sewer construction has been completed. All cost associated with the fine grading shall be included in the lump sum bid item "Easement Grading".

NOTE: Contractor shall remove & replace existing erosion control measures as necessary for construction. Contractor shall be required to maintain all on-site erosion control items until final acceptance by the City of Wichita.

Install one construction entrance onto existing paved roadway per detail, sheet 13.

Maintain hay bale barrier per detail, sheet 11.

Maintain 1,293 L.F. silt fence per detail, sheet 11.

Maintain existing ditch to ensure positive drainage of sump areas.

Maintain hay bale barrier per detail, sheet 11.

Maintain existing ditch to ensure positive drainage of sump areas.

Maintain 617 L.F. silt fence per detail, sheet 11.

185 Existing Grade

	KRUG NORTH 2ND ADD. - PH. IV ESMT. GRADING & EROSION CONTROL PLAN	
	<small>Baughman Company, P.A. 315 Elm St. Wichita, KS 67211 P 316-262-7711 F 316-262-0149 ENGINEERING SURVEYING PLANNING LANDSCAPE ARCHITECTURE</small>	
PROJECT NUMBER 468-84055	DESIGN ATD	DRAWN TMS
REVISIONS:	APPROVED	DATE 03/06
SCALE Noted		SHEET 10 OF 15
<small>KrugNorth2ndPhaseVSSecPlan</small>		<small>05-12-E447</small>